

## HOW TO USE THIS GUIDE

The 2010 Leader's Guide is intended to be a step-by-step road map through the entire summer camp experience. It is written from the suggestions of volunteers just like you. Remember, if there's something we can improve on, let us know!

This Leader's Guide is designed to be taken apart and photocopied as needed. Use your own judgment as to who should get what part, but we recommend the following distribution.

### **1) UNIT LEADER(S) IN CAMP & UNIT COMMITTEE**

Should receive and review this entire guide!

### **2) SENIOR PATROL LEADER & PATROL LEADER'S COUNCIL**

Program Planning Section

Equipment Checklists

Camp Rules

### **3) SCOUTS**

Merit Badge Program/Meeting Schedule

Cool Stuff to do at Camp

Individual Equipment Checklist

Camp Guidelines & Policies

### **4) ADULTS ATTENDING CAMP OVERNIGHT**

Camp Guidelines & Policies

Fun Stuff to do at Camp

Medical Checklist

### **5) PARENTS**

Parent's Page

Camp Guidelines & Policies

Medical Checklist

**This entire document can be found on the Bay-Lakes Council web-site at [www.baylakesbsa.org](http://www.baylakesbsa.org).**

## STEP ONE – OVERALL PLANNING

We recommend units follow the timetable and division of labor to make the most of a week at camp. Obviously, every unit has its own system, but it's important all the steps in the procedure are completed.

Unit committee chair appoints a **Unit Summer Camp Chair** whose responsibilities include:

- 1) Promote summer camp in the unit and keep Scouts and parents advised of camp opportunities.\*
- 2) Make sure that the following responsibilities are carried out:
  - Financial planning (see Step Two)
  - Registration planning (see Step Three)
  - Program planning (see Step Four)
  - Transportation planning (see Step Five)

We recommend that each of these responsibilities be delegated to separate individuals, or that one individual at most handle two areas.

- 3) Have the unit summer camp adult leaders involved in all summer camp preparations and planning!

\*Provisional camping is an option for some Scouts – see page 15 for more information.

### SUGGESTED TIMETABLE:

#### By January 15

Unit summer camp financial, registration, program & transportation chairs recruited.

Financial planning is underway (**see Step Two**)

Troop Camp Parent's Night is planned. Camp promotion is planned.

**January 30 – Attend the pre-camp leader's orientation – Fox Valley Tech, Appleton – 9:00 am – 12:00 pm.**

#### By February 1

Registration planning is underway (**see Step Three**).

#### By March 1

First camp payment due at Bay-Lakes Council Center for Scouting

#### By May 1

Program planning (**see Step Four**). **Campership Requests are due at the Center for Scouting, Appleton May 3**

Second and final camp payment is due at Bay-Lakes Council Center for Scouting

Transportation planning is underway (**see Step Five**)

#### By June 1

Finances complete

Registration complete

Program complete

Transportation complete

#### Two weeks before arrival at camp

Mail the following directly to the **Camp**: - **Please do not fax**

- Annual Health History and Medical Form (34605) and medication cards (make copies of all forms, **KEEP ORIGINALS**). **NO OTHER HEALTH FORMS WILL BE ACCEPTED**
- Merit badge request and high adventure pre-registration
- Unit roster
- Any special requests/requirements (dietary needs, etc.)
- **Tent request form (Bear Paw only)**
- **Variable menu plan (Gardner Dam only)**
- **Troop information request form/roster (Gardner Dam only)**

#### One week before arrival at camp

Contact camp regarding any last-minute changes.

Hold final troop leader's council meeting to review programs and final check of equipment, registration, transportation and all paperwork.

## STEP TWO – FINANCES

### **Campsite Reservations:**

Use this Campsite Reservation Form in the *Forms Sections* of this guide. A \$50.00 site deposit is due at the time the reservation is made. **This non-refundable site deposit will be applied to camper fees.** For campsite capacity, please refer to the Summer Site Reservation Form (*forms section*).

The camp staff will make every effort to ensure the summer camp experience is a happy and memorable one for every Scout. This guidebook has been prepared to assist you and your unit committee while planning and promoting summer camp.

### **Camp Fees – 2010**

**Scout Fees:** Camp fee is \$235 per youth. \$100.00 per youth must be paid by March 1, 2010.  
Balance of \$135.00 per youth is due by May 1, 2010.

**TO QUALIFY FOR THE \$235.00 CAMP FEE, FIRST PAYMENT MUST BE MADE BY MARCH 1, 2010  
AND FINAL PAYMENT BY MAY 1, 2010. OTHERWISE CAMP FEE IS \$260.00.**

- Webelos Scouts completing the fifth grade join a Boy Scout troop and attend Boy Scout summer camp.
- New Scouts (including Webelos Scouts) joining a Boy Scout troop after the March 1<sup>st</sup> & May 1<sup>st</sup> deadlines will qualify for \$235.00 camping fee.
- **Fees are non-refundable. Fees may be transferred to another youth not currently signed up to attend camp.**

The camp fees along with a unit roster must be received at the Bay-Lakes Council Center for Scouting with every payment. Final troop rosters must be filed with the Camp Director upon arrival in camp.

**Adult Fees:** \$95.00 per person for the full week, (or \$19 per day) due by **May 1, 2010.**

**Wolf River High Adventure Section contains all required registration and fee information.**

**Camperships:** No Scout will be denied the opportunity to attend summer camp because of finances. The Bay-Lakes Council is committed to financially assisting Scouts and their families provided there is an effort to raise funds (through unit fundraisers such as popcorn sales), and the Campership Application is received in the Center for Scouting **no later than 4:30 pm May 3, 2010. Late applications will not be considered.**

All **campership requests** must be on the most recent copy of the Campership Application (see *forms section*). Send the application to:

Campership Request  
Bay-Lakes Council Center for Scouting  
PO Box 267  
Appleton, WI 54912-0267

Additional applications are available at the Bay-Lakes Council Center for Scouting or on the council's web site. All camperships are on a **need basis**. The Bay-Lakes Council **does not grant full camperships or fund individuals attending an out-of-council camp. Applicants must be registered with a Bay-Lakes Council troop or crew.**

**Refunds:** Criteria used to consider a refund will include the following reasons **ONLY** and appropriate documentation must be submitted with your Refund Request Form (obtain Refund Request Form from the Center for Scouting):

1. Scout's illness – written statement is required from physician
2. Extreme family emergency – written statement is required from parent.
3. Required Summer school – written statement is required from principal or guidance counselor stating that summer school is necessary in order to pass a class.

We will work with you to attempt to get youth into another session of summer camp if at all possible. **NO REFUNDS WILL BE CONSIDERED AFTER SEPTEMBER 15.**

## STEP THREE – REGISTRATION

### 1) Membership

#### **BSA Registration Requirements**

**Only** registered youth members of Boy Scout troops or Venture crews will be accepted as campers. A 'camper' is defined as anyone staying on the camp property overnight.

#### **Adult Leadership in Camp**

There must be a minimum of two adults with each unit attending camp. The unit leader or anyone serving as the unit leader must be at least 21 years of age and a registered member of the Boy Scouts of America. The second adult may be a registered Scouter 18 years of age or older, or a parent of a participating youth member.

### 2) New BSA Annual Health History and Medical Record Form (34605) and Medication Cards

Assemble and double check all medical exam forms and medication cards (when applicable) **before** your arrival at camp! Please pay careful attention to the following requirements.

**\*\*\*\*\*EXTREMELY IMPORTANT\*\*\*\*\***

**Everyone\* attending camp must have a current Annual Health History and Medical Record Form (34605). To assure a smooth check-in please double check all forms for: NO OTHER HEALTH FORMS WILL BE ACCEPTED.**

- 1) **Doctor's signature dated within the past 12 months prior to arrival at camp.**
- 2) **Parent's signature dated within the past 12 months (if youth).**
- 3) **Individual's signature dated within the past 12 months (adults).**

#### **All prescription medication to be taken while in camp must:**

- 1) Be accompanied by a complete **medication card** (see below).
- 2) Be in the **original pharmacy container** and labeled with **pharmacy information**.
- 3) Each separate medication must have a separate medication card and container!

#### **All medication cards must have the following:**

- 1) **Doctor's signature** dated within the past **12 months**.
- 2) **Specific instructions** regarding the medications.
- 3) **Contact information** for the prescribing doctor.

**It is the unit's responsibility to ensure that all of its attendees meet the above requirements.**

**Please mail (do not fax) 1 COPY of each Annual Health History and Medical Record and necessary medication card to CAMP two weeks prior to arrival at camp. Bring an extra copy of each Annual Health History and Medical Record to camp (keep with you in the campsite). KEEP THE ORIGINALS AT HOME – Camp copies will NOT be returned since State Laws require the camp to maintain a copy on file forever.**

### 3) Unit Rosters

Upon arrival at camp, please be prepared to turn in an accurate attendance list of all youth and adults in camp during the week.

**Reminder: Names of Scouts attending must also accompany payments to the Center for Scouting in Appleton.**

**\*Day visitors wishing to participate in any camp program/activity MUST have a current Annual Health History and Medical Record on file.**

### 4) Insurance

The Bay-Lakes Council provides **secondary** coverage for accident and sickness insurance for its traditional membership. Please carefully read this information and retain for future reference. Payment of this insurance premium for accident and sickness of Bay-Lakes Council Scouts and Scouters is made possible by the generous support of Friends of Scouting and the Council's Annual Popcorn Sales.

## Who is covered?

All registered Cub Scouts, Boy Scouts, Venturers and adult leaders are covered. This includes seasonal staff and any new members who join throughout the year. Guests who are being encouraged to become registered leaders or Scouts are automatically covered while at a scheduled activity. Other guests are not covered.

**Units attending from outside Bay-Lakes Council must provide their own accident and sickness insurance. Please send proof of insurance to camp along with your merit badge request forms.**

## Coverage

The plan provides year-round coverage for injuries occurring anywhere in the world while:

- a. Participating in, or attending official Scout activities.
- b. Traveling to and from scheduled functions as a member of a Boy Scout troop, Cub Scout pack, Venture crew or Varsity team.

Coverage is provided for sickness first manifesting itself while the insured member is:

- a. In attendance at a scheduled session of an overnight or other covered event operated and supervised by the Bay-Lakes Council. Seasonal camp staff members are also covered during their off-duty time, subject to worker's compensation exclusion.
- b. Traveling to and from such an overnight or other covered event.

When an injury or sickness occurs in the course of a Scouting activity, the claim **must first be made through the family's primary insurance carrier**. Any costs incurred due to the accident or sickness not covered by the family's primary insurance carrier should be submitted directly to **HSR (Health Special Risk)** along with an **HSR claim form**, which may be obtained at camp or by contacting the Center for Scouting at (920) 734-5705.

## STEP FOUR – PROGRAM PLANNING

Please see individual camp sections for specific information

WOLF RIVER HIGH ADVENTURE (Page 19)

GARDNER DAM SCOUT CAMP (Page 41)

BEAR PAW SCOUT CAMP (Page 71)

## STEP FIVE – TRANSPORTATION PLANNING

### General

For general guidelines on transportation of Scouts, please consult the *Guide to Safe Scouting*, available from the Center for Scouting, Bay-Lakes Council Scout Shops or the BSA website: <http://www.scouting.org>.

### Tour Permits

Tour permits are required from all destinations to summer camps. No exceptions. They must be completed online at [www.myscouting.org](http://www.myscouting.org). Please contact the Center for Scouting if you encounter problems with your tour permit.

### Release Authorization Form

This form (see *forms sections*), is to be completely filled out and signed by the parent(s) or guardian(s) of each Scout coming to camp. The form allows a Scout to leave camp for out of camp activities such as tubing, outpost hiking, climbing, canoeing, or biking, or if the Scout needs to leave camp for a sporting event or other activity in his/her hometown. The Scout would then be authorized to be transported by:

- 1) Registered unit leaders
- 2) Bay-Lakes Council employees
- 3) Other individuals specifically designated on this form by the parent(s) or guardian(s).

**Note:** Scouts who do not have a properly filled out *Release Authorization Form* on file in the camp office will not be allowed to leave the camp property with anyone other than custodial parent.

One form must be filled out for each Scout at camp. Please have these available for review by the camp director, or (better yet) submit photocopies in advance.

### When to Arrive

We ask that all units arrive in camp between 1:30 pm and 3:00 pm on Sunday in order to complete the check-in process. Accommodations will be made for those Scouts or units who cannot arrive on time due to special circumstances, if advance arrangements have been made with the camp director. At Bear Paw, trailer tow-ins begin no earlier than 1:30 pm. Troops arriving earlier may hike personal gear into their campsite.

### When to Depart

We ask that all units plan to depart no later than 10:00 am on Saturday. Please make sure that everyone providing transportation for your unit is notified.

### Checklist

Does every youth in your unit have...

- A ride to camp?
- A ride home from camp?
- A completed and signed *Release Authorization Form*?
- A completed medical form

Does every driver in your unit have...

- Proper automobile insurance?
- Written permission to transport the Scouts in his/her vehicle?

# EQUIPMENT CHECKLIST

## Troop Equipment to Bring to Camp

- Your unit flag
- Merit Badge Pamphlets (see Advancement in Camp)
- Troop Record Book (for advancement and Scouts' records)
- Clothes marking pen
- Props for favorite stunts and skits
- Troop library books – Scout Song Book, handbooks, etc.
- Assorted hand tools for camp projects
- Night lighting for latrines
- Favorite cooking equipment (Dutch ovens, trail kits, chef kits, knife, fork, and spoon; required at Gardner Dam Scout Camp)
- Spices for meals (for Gardner Dam Scout Camp, camp supplies salt and pepper).
- Propane or “white” gas stove at Gardner Dam Scout Camp, for patrol cooking.
- Your best unit spirit and enthusiasm**
- Annual Health History and Medical Record for each youth and leader, unit roster, payment receipts and tour permit.**

## Patrol Equipment to Bring to Camp

- Patrol flags
- Progress records for each Scout
- Patrol and Troop Leadership handbook
- Patrol log book (keep the log going each year)
- Props for stunts and skits
- Your best unit spirit and enthusiasm**

## Suggested Items for Unit Leaders to Bring to Camp

- Electric, Coleman, or propane lantern (**See liquid fuel policy**)
- Stapler and extra thumbtacks for bulleting board
- Magic markers (red, blue, black, green)
- Alarm clock
- Polyethylene sheets (for numerous uses)
- Antiseptic soap/paper toweling
- Cash/valuables box
- Folding chair and table
- Scoutmaster's Handbook
- Addresses and phone number of parents on vacation or away from home!**
- Unit advancement objectives
- Unit program ideas
- Skill training equipment

**We suggest all equipment be well packed and clearly marked with the owner's name and unit number. The trails to campsites will not be open to cars, unless alternative arrangements have been made in advance with the camp director.**

# YOUR COOPERATION IS NEEDED SAFETY GUIDELINES AND POLICIES

## **Vehicles in Camp**

No private vehicles will be allowed beyond the camp parking lot for any reason other than persons with a disability. All program and administration sites are within walking distance of each unit site. A parking area is provided and all vehicles must be parked in a designated parking lot.

## **Bicycles**

Youth and leader are not to bring bikes, minibikes, or motorcycles to camp.

## **Alcoholic Beverages/Drugs/Tobacco/Fireworks**

Alcoholic beverages, illegal drugs, and fireworks are not allowed on council properties. Violators will be asked to leave. This rule is strictly enforced. Youth under the age of 18 are not allowed to smoke. Adults are asked to exercise discretion and use the designated smoking area in camp. Smoking is not permitted in any building, tent, campsite or program area.

## **Firearms and Bows/Arrows**

**For safety and logistical reasons, youth and leaders are not to bring firearms and/or bow and arrows to camp. Camp equipment should prove adequate for merit badge, NRA, and NAA qualifying.**

## **Fires**

All units in camp must complete and post the Unit Fireguard Chart provided by camp. This should be inspected daily by the unit leader. Water cans are furnished for each campsite, and are to be filled at all times. The 55-gallon water drum in each site must be kept full and ready at all times. No fire shall be left unattended anywhere in camp.

## **Liquid Fuels/Propane – Gas Stoves and Lanterns**

The Bay-Lakes Council follows the National BSA Policy regarding the use of liquid fuels. All leaders in camp will be asked to read and sign the BSA Liquid Fuel Policy. They may then, in accordance with camp and BSA policy, use liquid fuels. Open flames are not allowed in tents.

## **Health Inspections**

Daily health inspections of each camper and his personal quarters are a must and are the responsibility of each unit leader. Hand washing is very important before Scouts prepare or eat meals. Early detection of possible health problems ensures prompt care. Health problems must be reported to the health officer immediately.

## **Shoes**

All campers and visitors wear closed toe shoes when in camp to avoid possible foot injuries. Campers participating in river tubing or other river activities wear old shoes that tie.

## **Rock Hopping on the River (Gardner Dam Scout Camp)**

The Wolf River is an intriguing area in camp but all Scouts must remain off the river unless supervised. This includes hopping from one rock to the next.

## **Pets**

Campers and visitors are not to bring pets to camp.

## **Stone Throwing**

Please do not throw stones.

## **Recycling**

All Bay-Lakes Council camps practice recycling. Each campsite will receive a recycling container, which the unit will be responsible for emptying each day at the camp recycling center. Your cooperation in this matter is greatly appreciated. The Bay-Lakes Council is doing whatever possible to play a leading role in recycling and other environmental matters. Please be environmentally conscious!

## **Scout Oath & Scout Law**

The Scout Oath and the Scout Law apply at all times while in camp.

*In accordance with Federal Law and U.S. Department of Agriculture policy, this institution is prohibited from discriminating on the basis of race, color, national origin, sex, age or disability. To file a complaint of discrimination, write USDA, Director, Office of Civil Rights, 1400 Independence Avenue, SW, Washington, D.C. 20250-9410 or call (800) 795-3272 or (202) 720-6382 (TTY). USDA is an equal opportunity provider and employer.*

**Anyone leaving camp or return to camp must first check out/in at the camp office.**

## **PROVISIONAL CAMP OPPORTUNITIES**

**Gardner Dam Scout Camp** offers a Provisional Week for Wolf River Adventures the 3rd week of camp, July 4 – 10. This program is for youth that cannot attend a high adventure program with their crew/troop or for someone that wants a little more adventure. You can choose to participate in one of the four different Wolf River Adventure programs (see page 50 for descriptions). Minimum age is 14. Adult leadership is provided, and cost is \$285.

**Bear Paw Scout Camp** offers a Provisional Week of traditional merit badge-based summer camp during the 7<sup>th</sup> week of camp, August 1 – 7. The Provisional Troop will be formed from those individuals that can't make the troop's already established camp week, or if a Scout just wants to have an additional week of fun. Cost for camp is \$235. If a Scout has attended a full week of summer camp at either Bay-Lakes Council camp (not Wolf River Adventures) with his unit in 2010, the fee for a second week of camp is only \$150. Adult leadership is provided.

To sign up for either provisional camp, registration forms can be found on the Council website, [www.baylakesbsa.org](http://www.baylakesbsa.org), under *camp forms*, or call the Center for Scouting at 920-734-5705, Ext. 142.

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## INDIVIDUAL EQUIPMENT CHECKLIST

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**SUGGESTION:** It is strongly encouraged that Scouts carry their own gear to the campsite. This teaches self-sufficiency.

### Clothes

- \_\_\_\_\_ Complete Scout uniform(s), including shorts
- \_\_\_\_\_ Extra socks
- \_\_\_\_\_ Extra underwear
- \_\_\_\_\_ t-shirts
- \_\_\_\_\_ Shorts
- \_\_\_\_\_ Order of the Arrow sash (if member)
- \_\_\_\_\_ 2 pair long pants

- \_\_\_\_\_ Hiking shoes
- \_\_\_\_\_ Casual shoes
- \_\_\_\_\_ Old sneakers
- \_\_\_\_\_ Swim suit
- \_\_\_\_\_ Raincoat/poncho
- \_\_\_\_\_ Sweatshirt or jacket

- ### Tubing & COPE course
- \_\_\_\_\_ Long pants
  - \_\_\_\_\_ Long-sleeved shirt
  - \_\_\_\_\_ Old shoes that tie

### Personal Items

- \_\_\_\_\_ Completed medical record
- \_\_\_\_\_ Scout Handbook
- \_\_\_\_\_ Pack, duffel bag, or foot locker
- \_\_\_\_\_ Flashlight with extra batteries
- \_\_\_\_\_ Notebook and pencils/pens
- \_\_\_\_\_ Water bottle and watch
- \_\_\_\_\_ Spending money
- \_\_\_\_\_ Watch

- \_\_\_\_\_ Towels (at least 2)
- \_\_\_\_\_ Soap
- \_\_\_\_\_ Toothbrush/toothpaste
- \_\_\_\_\_ Comb/brush
- \_\_\_\_\_ Medication/medication card (if applicable)
- \_\_\_\_\_ Knife, fork and spoon

### Bedding

- \_\_\_\_\_ Sleeping bag/blankets
- \_\_\_\_\_ Pillow

- \_\_\_\_\_ Air mattress/ground pad
- \_\_\_\_\_ Ground cloth

### Optional Equipment

- \_\_\_\_\_ Alarm clock
- \_\_\_\_\_ Camera/film
- \_\_\_\_\_ Compass
- \_\_\_\_\_ Scout knife

- \_\_\_\_\_ Fishing tackle
- \_\_\_\_\_ Musical instrument
- \_\_\_\_\_ Devotional text
- \_\_\_\_\_ Insect repellent

### Special Equipment for Merit Badge Work:

#### Cooking Merit Badge

- \_\_\_\_\_ Cook kit / chef's kit
- \_\_\_\_\_ Mess kit

#### Swimming Merit Badge

- \_\_\_\_\_ Long sleeve button down shirt
- \_\_\_\_\_ Long pants (**NOT SWEAT PANTS**)

#### Camping Merit Badge

- \_\_\_\_\_ Backpack

#### Orienteering Merit Badge

- \_\_\_\_\_ Compass

#### Rifle/Shotgun/Archery Merit Badge

- \_\_\_\_\_ Additional money for targets/ammunition

#### Handicraft Merit Badges

- \_\_\_\_\_ Craft kit or money to purchase kit at camp

The camp does NOT assume responsibility for damage or loss to any personal property brought to camp. All items should be clearly marked with the camper's name and unit number, and properly and securely stored.

# SCOUT CAMP PARENT'S PAGE

## WHAT TO TAKE TO CAMP:

### Annual health History and Medical Record (34605) and Medication Card, properly filled out

#### CLOTHING

Complete Scout uniform  
Extra socks  
Extra underwear  
t-shirts  
2 pr. Long pants  
Shorts  
Raincoat or poncho  
Hiking shoes  
Casual shoes/sneakers  
Swimsuit  
Old tie shoes (tubing)  
Sweatshirt or jacket

#### PERSONAL ITEMS

Scout Handbook  
Spending money  
Pack, duffel bag or foot locker  
Flashlight with extra batteries  
Notebook and pencils/pens  
Soap, toothbrush/toothpaste  
Comb/brush  
Insect repellent  
Knife, fork, spoon (Gardner Dam)  
Parental Release Forms  
Order of the Arrow sash (if member)  
Water bottle

#### BEDDING

Air mattress  
Sleeping bag  
Pillow  
Ground cloth

#### OPTIONAL

Alarm clock  
Musical instrument  
Scout knife  
Devotional text  
Fishing tackle  
Compass  
Watch  
Camera/film

The camp does not assume responsibility for damage or loss to any personal property brought to camp. All items should be clearly marked with the camper's name and unit number, and properly and securely stored.

## WHAT NOT TO BRING TO CAMP:

To make your youth's stay at camp most enjoyable, we ask that the following items be left at home:

- sheath knives
- candles, gas lanterns
- pets
- fireworks
- video games\*
- cellular phones\*
- other electronic devices\*

\*These can take away from the spirit of what Scout camp is all about!!

## How to contact us:

We understand that parents may need to contact us for a wide variety of reasons. Here is how to get in touch:

### Mailing Address

Camper's name, unit number, campsite  
Bear Paw Scout Camp  
PO Box 128  
Mountain, WI 54149  
Office: (715) 276-6167  
Fax: (715) 274-1354

Camper's name, unit number, campsite  
Gardner Dam Scout Camp  
N2940 Gardner Dam Rd  
White Lake, WI 54491  
Office: (715) 882-2941  
Fax: (715) 882-8119

## Phone/Fax:

Please keep in mind that we have only one phone line and will only be able to take a message and deliver it to your youth's unit. Please limit use of the phone to emergencies.

## Day Visitors

Parents and family members can visit camp at any time, but are most welcome for special camp-wide events. All visitors to camp need to register at the camp office upon their arrival. Meals for visitors at either camp must be arranged at least 24 hours before that meal through the camp business office. Cost for visitor meals are as follows:

Breakfast - \$5  
Lunch - \$6  
Dinner - \$7

No pets are allowed on the camp property.

## Overnight visitors

Anyone spending time overnight in camp is considered a **Camper** by BSA National Standards. Overnight campers need an Annual Health History and Medical Record Form (34605).



Dear Adult Summer Camp Enthusiast,

As a summer camp leader, your enthusiasm kindles the summer camp enthusiasm in your Scouts. This Bear Paw portion of the Leader's Guide has been updated and should make the information easier to find and to use, assisting you in becoming a knowledgeable leader too.

The following steps will help you, your Scouts, Troop Committee and parents to *Be Prepared* for Bear Paw 2010.

1. Read and share this guide with key youth and adult leaders. Do this thoroughly and soon.
2. Bring your questions to the Summer Camp Leader Orientation on Saturday, January 30, 2010 at 9:00 a.m. in the cafeteria at Fox Valley Technical College in Appleton. Use Entrance #10.
3. **Beginning this summer, ALL YOUTH AND LEADERS and camp will need to have the new BSA Annual Health History and Medical Form completed within one year of arriving at camp.** Check all youth and adult leader medical forms to make sure dates and signatures will be valid at your camp arrival date. The proverbial ounce of prevention is worth more than the pounding of the cure; recruit one adult leader to take complete responsibility for this.
4. The Patrol Leaders Council and the Troop Committee need to begin planning soon to have a successful summer camp experience. Remember to plan an adequate amount of fun for the Troop and for each Scout. Fun is one of the ingredients in cooking up memories. As Baden-Powell said, "If you fail to plan, you plan to fail".
5. Please pay special attention to the Provisional Camping opportunity and the Wolf River Adventures program.
6. TWO WEEKS before you arrive in camp send your merit badge and other program requests and COPIES of your medical forms directly to camp.

If you need additional information, contact the Center for Scouting at (920) 734-5705 or the web site at [www.baylakesbsa.org/camping](http://www.baylakesbsa.org/camping).

We're all looking forward to another successful summer at Bear Paw Scout Camp where the Scout Handbook comes alive.

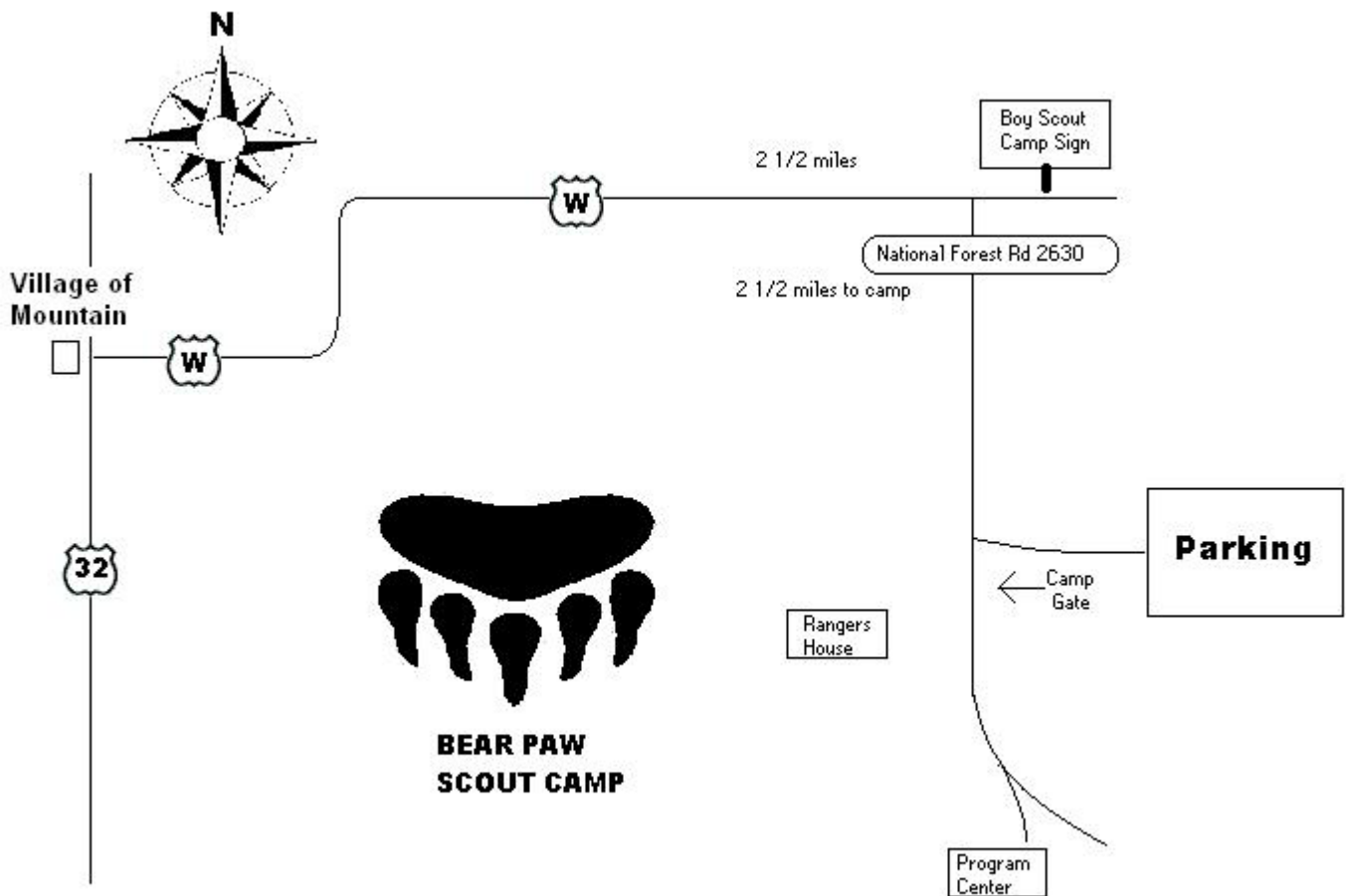
Yours in Scouting,

Neil Walker  
2010 Camp Director  
[Neil.walker@att.net](mailto:Neil.walker@att.net)

# DIRECTIONS – Bear Paw Scout Camp

**From Appleton:** Go north on Highway 47 to Bonduel, turn onto Highway 117. Turn right onto Highway 22. Turn slight left onto Lake Drive. (Lake drive becomes County Road H). Stay straight to go onto County Road R. Turn right onto County Road M. Turn sharp left onto Highway 32, to Mountain. Turn right onto County Road W to Bear Paw Road.

**From Green Bay:** Go northwest on US Highway 41. Take the exit ramp towards 141/Iron Mountain. Merge onto US Highway 141 North. Turn slightly left. Turn left onto Highway 64. Turn right onto Highway 32 to Mountain. Turn right onto County Road W to Bear Paw Road.



# SUNDAY, SUNDAY, SUNDAY!!

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## Sunday Check-In Schedule

1:30 pm	Check-In begins at the Joannes Lodge
3:00 pm	All Troops are in camp
5:25 pm	Emergency drill – (Line up on numbered blocks)
5:40 pm	Retreat of Colors
6:00 pm	Supper
6:40 pm	Waterfront Orientation
7:00 pm	Camp tour for <u>all Scouts and leaders</u> - Unit Leader and SPL roundtable with directors at waterfront
8:45 pm	Campfire
Following Campfire	Cracker barrel in dining hall for unit leaders and Senior Patrol Leaders - Final Merit Badge and program scheduling - Meet with and greet area directors

## ARRIVAL

Check-in time begins at 1:30 pm. We ask that all units arrive in camp no later than 3:00 pm in order to complete the check-in process. Please keep in mind that no camp services (including first aid, etc.) will be available until 1:30 pm. Troops arriving early must be self-sufficient and cannot begin transporting gear to their site. Remember that no private vehicles except vehicles pulling unit trailers or equipment vehicles are allowed on camp roads. If you are going to arrive at camp after 3:00 pm, please call the camp office and let us know!

## TRAILERS

In-bound: 1:30 – 4:00    Outbound: After 4:00pm

Upon arrival at Bear Paw Scout Camp, troops with an equipment trailer will be allowed to tow it into their campsite. No vehicles are to remain in the campsite. It is recommended that all other gear is to be “packed in” by the youth in the unit.

## PARKING

Parking is available in **Big Bear Parking Lot**. Parking in the visitor’s parking lot (adjacent to the camp office) is reserved for day visitors and handicapped campers. Again, no private vehicles are allowed on camp roads.

## TENTAGE

Bear Paw will not provide any tents, tarps or platforms for the summer unless requested by a unit. Units are responsible for providing their own tents unless the camp is notified at least two weeks in advance of arrival. Complete the form found in the *forms* section of this guide and return, indicating the campsite the unit has reserved and how many tents will be needed. The staff will provide the platforms and place the tents, poles, stakes and other necessary equipment near the campsite latrine. A commissioner or staff guide will be on hand to direct/assist with both set-up and takedown.

## HOW TO CHECK-IN

Beginning at 1:30 pm, your staff guide will meet you at the Adventure (Joannes) Lodge, to lead your unit through our check-in process.

### Please have the following items ready:

- All Scouts and leaders who plan on participating in waterfront activities should arrive in their swimsuits, with towels readily accessible. This will dramatically reduce your check-in time.
- A complete and accurate attendance list (your roster will be used for your financial check-in).
- Prescription medication, 1 copy of each medical form (keep the originals at home) and any needed medication cards (if not already mailed in).
- The TOTAL NUMBER of people from your unit that will be eating dinner on Sunday.

**You will complete the following at check-in:**

- Receive a Merit Badge program schedule for the week
- Good Turn and dining hall grace sign-up
- Acquaintance with camp procedures and rules
- Dining Hall orientation
- Medical recheck and medication turned in along with medication cards
- Swim checks
- Campsite set up

With your unit's full cooperation, the check-in process **should take no longer than 90 minutes.**

## **CAMP AND AREA SERVICES QUICK REFERENCE GUIDE**

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The personnel in the camp office and commissioners will be able to assist you in obtaining any special services you need during you stay at camp – for all special needs, your first stop or phone call should be to the Bear Paw Scout Camp office (715) 276-6167. The staff will be more than happy to help you.

### **Area Attractions**

The Mountain/Lakewood area has a number of attractions suitable for day trips, including the Langlede Trout Rearing Station, the Peshtigo Fire Museum, Cathedral Pines, and Mountain Meadows Ranch. The camp office or the Lakewood Area Chamber of Commerce can provide more information on these and many other local attractions upon request.

### **Banking/ATM**

Local banking is available at the Wells Fargo Bank in Mountain, just off Highway 32. Their hours are 9:00 am – 2:00 pm. In addition, there is a 24-hour ATM located at the bank's drive-up window, which accepts most major network cards.

### **Commissary**

The Commissary is available for your unit's hiking and campfire requests at camp. Several items are available at all times, including trail lunches, cobblers, mollies, homemade ice cream, and other items. We can provide many other requests made at least 36 hours in advance.

### **Dietary Needs**

Due to supplier substitutions and limited product availability, the Bay-Lakes Council cannot guarantee food acceptable for diets of medical necessity. Please notify the Business Manager at LEAST 2 weeks prior to arriving at camp. The camp will try to accommodate based on their availability of food products. The parent or Scout leader needs to meet with the cook or Business Manager on Sunday afternoon. Storage of special foods can also be arranged by contacting the Business Manager. Those with food allergies should consider bringing acceptable food to camp to satisfy their special dietary requirements.

### **Health Care**

Bear Paw Scout Camp provided health care facilities, which are adequate for the majority of needs, and are staffed by a trained and certified health officer. In addition, the staff is trained in basic first aid and CPR, and Mountain Ambulance Service providing emergency assistance if necessary. For other health care needs, the Mountain Clinic, 5 minutes away, is open for most medical services; all others will be available at the Lakewood Clinic, 20 minutes away, which provides a full range of health care services, including dentistry. Any special health concerns need to be made known to the camp leadership before your arrival. All health related concerns occurring while in camp must be reported to the Health Officer immediately.

### **Hikes**

Numerous day and overnight hikes are available in the camp area. Please consult with the Adventure department or your Commissioner about the many hiking possibilities.

### **Ice**

Ice is available upon request from the dining hall. Please make your request to the commissary officer at the back door of the kitchen area.

### **Laundry**

Laundry facilities are available at the Lakewood Laundromat, located on Highway 32 north of Mountain in the community of Lakewood. They are open during regular business hours, and often stay open later upon request.

## **Local Events**

Several local celebrations and festivals take place in the Mountain/Lakewood area during the summer, especially around the Fourth of July. Contact the camp office or the Lakewood Area Chamber of Commerce for more information.

## **Lodging**

Camp can only offer overnight accommodations for adult leaders who have a current medical health record on file. For other visitors in camp, local accommodations are available. The National Forest Service operates a number of campgrounds in the area. Additionally, there are a number of small hotels, resorts, and bed-and-breakfasts in the surrounding area. Inquiries can be made to the camp office or the Lakewood Area Chamber of Commerce. Please keep in mind that during certain times of the summer, advance reservations will be a necessity.

## **Mail**

Incoming mail is delivered to the boxes in the Program Center. Any mail received before your arrival at camp will be retained, and any mail received after your departure will be forwarded/returned. Please include your Boy Scout troop number, campsite and week of attendance (e.g. week of July 13-20).

## **Program Center**

The Program Center offers a Scouting library with a number of resource materials including Fast Start videos. In addition, several basic leader training courses are offered throughout the summer. For more information on training, ask your camp commissioner. Adult leader meetings are at 10:00 am every morning. We encourage troop representation at each of these meetings to ensure that every unit gets current information each day.

## **Quartermaster**

The camp quartermaster area is located in the Program Center. It offers variety of campsite equipment, including cooking gear, rakes, shovels, backpacks, and toilet paper.

## **Religious Obligations**

The Bay-Lakes Council of the Boy Scouts of America is committed to encouraging reverence and faithfulness to religious obligations. To help participants fulfill their commitment to a religious obligation, Bear Paw Scout Camp offers a mid-week non-sectarian chapel service which emphasizes the religious principles of Scouting and is led by an ordained minister or trained camp staff chaplain.

## **Sports Equipment**

Soccer balls, volleyballs, softballs, bats and other assorted items are available for checkout from the Adventure department.

## **Telephone/Fax**

The camp telephone number is (715) 276-6167. We ask that this number be used for **emergency calls only**. Any incoming messages will be delivered to your mailbox in the Program Center (emergency messages will be delivered immediately to your campsite). The camp fax number is (715) 276-1354. Incoming faxes are accepted 24 hours a day. Outgoing faxes are limited to camp business, unless in an emergency and approved by the Camp Director. An adult leader must be present for Boy Scouts to make outgoing calls.

## **Trading Post**

The camp Trading Post is your outlet for all of your Bear Paw needs and memories. It stocks a wide variety of items, including camping equipment, craft kits, merit badge items, souvenirs, and snacks. Be sure to stop in and check it out.

## Visitors

All visitors to camp are welcome, but must register at the Camp Office immediately upon their arrival. **Any overnight visitor must have an Annual Health History and Medical Form parts A, B and C with physician's signature on file in the Health Lodge.** Visitor meals are **\$5 breakfast, \$6 lunch and \$7 dinner.**

## Weather and Emergencies

Bear Paw Scout Camp monitors the NOAA weather network 24 hours a day. At any sign of severe weather, our staff is fully trained to implement the Camp's emergency response plan. The plan specifics are included in your site binder (which you will receive upon arrival), posted in all program areas, and in the Camp Office. All precautions are taken in severe weather and other emergency situations. Units are advised of designated shelters and notification upon their arrival in camp.

## **PROGRAM PLANNING**

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Program planning is the **most important and exciting** aspect of any unit's preparation for their week at summer camp. A good program should include a balance of fun activities, unit and patrol activities, *advancement opportunities*, and some free time to enjoy the extensive offerings at Bear Paw!

Start program planning by making a list of all the things your unit would like to do in camp. Use the *Area Descriptions*, and *Program Schedule* lists as working guides. Don't forget to include unit and patrol activities! Program planning should be completed at least two weeks prior to arriving at camp. Please remember the goals for Camp (listed in order of importance) are:

1. **Having fun!**
2. Developing leadership skills
3. Working on rank advancement
4. Earning merit badges

**Plan one "open" (no Merit Badges scheduled) block for each Scout to have some down/free time.**

Once you have acquainted yourself with all of what Bear Paw has to offer, remember, more activities will be added between now and your week at camp. You will be provided with this when you arrive on Sunday.

## How to Request Merit Badges for your Scouts

In the FORMS section of this guide, there is a form entitled, *Bear Paw Merit Badge Request Form*. Please fill out as completely as possible and return at least 2 weeks before your arrival.

\*Preference is given on a first come, first served basis\*

\*Please write/type legibly! We look at a lot of these every week\*

Send by mail to:

**Program Director  
Bear Paw Scout Camp  
PO Box 128  
Mountain, WI 54149**

### **A friendly reminder:**

While this is a general overview of what is happening at Bear Paw this summer, *all times and dates are subject to change*. The planning process of a summer camp is a fluid, ever changing voyage. We strive to get every part of this guide correct, but, contrary to popular belief, Bear Paw Scout Camp's administration is human, and does make mistakes! When changes are made, if essential to the planning process, you will be informed of them. Otherwise, you will receive a finalized listing of dates, times, and activities when you arrive at camp. Would you like to see some of the planning process in action? Have some ideas you think would make Bear Paw better? Come to the Bear Paw web site and browse through the history and forums at: **[www.BPSC.org](http://www.BPSC.org)**.

# PROGRAM AREA DESCRIPTIONS

## ADVENTURE

The Adventure program at Bear Paw is designed to be a training tool for those units and older Scouts who wish take part in High Adventure activities at the unit, council, or even the national level. Philmont Scout Ranch, Florida Sea Base, or Northern Tier Canoe Base are all great opportunities that only Boy Scouts and Venture Scouts can take part in. This is an excellent opportunity to spark some interest in troops to develop your own high adventure activities! It's easier than you think. Have an idea for a troop outing, but do not know where to start? Ask one of our staff and they will be able to help you get started.

Wolf River Adventures is designed to help units and Venture crews participate in a High Adventure program, without having to spend a lot of their time planning the logistics. The design of this program allows for a troop to go to the camp of their choice, either Bear Paw or Gardner Dam, and have the older Scouts (14+) participate in one of four trips of their choice while the younger Scout stay at camp and develop the skills needed to participate in these types of activities down the road. The troop or crew will arrive at camp together and leave together! (See page 44 of this guide for more details). Bear Paw still offers in-camp programs for Older Scouts, detailed below.

### ADVENTURE REQUIREMENTS

- 13+ years of age
- Must be a Swimmer (if participating in any water-based trips)
- Proper clothing needed
  - Closed toed shoes that can get wet, swimsuit, and t-shirt for all water trips
  - Closed toed shoes, weather specific clothing for all other outings

There is no sign up required before camp for any adventure trips, you just need to sign up at the Sunday night cracker barrel. Spots are limited, sign up is on a first come, first served basis only!

### Advancement

MERIT BADE	Block	Prerequisites	Notes – All prices approximate
Cycling	AB	None	Seven 10+ mile rides during the week – may not be able to finish at camp Age 14 recommended

### Activities

#### Half-Day Trips (2 blocks)

Whitewater Tubing  
 Flat-water Canoeing  
 Chute Pond Excursion  
 - Jumping Rock, Natural Waterslide

Mountain Bike Treks  
 - Single-track trail riding  
 - Road

#### Overnight Trips (Does not interfere with merit badge blocks)

Leave-No-Trace Backpacking  
 - Lost Mountain  
 - Butler Rock  
 - Nicolet National Forest

General Camp out  
 - Explorer Point  
 - Dream something up; we will do our best to get you out for a night!

Twin Bridges Park  
 - Canoeing with Island Camping

## Special Events

Bear Paw Triathlon – (a Bear Paw Tradition)

- 0.5 mile swim, 7 mile bike ride, 1.5 mile run
- Can be run by individual or team of 3
- Some of our fastest times in previous years camp from adult leaders, so if you think you might be able to finish, join in the fun!!

Bear Paw Volleyball Classic (staff vs. campers)

**Disc Golfing – open all week on our brand new nine hole course. Bring your own discs if you have them.**

Sports equipment rental: Ultimate Frisbee, Soccer, Football, Volleyball, Kickball

- This equipment may be used to challenge staff, or just to check out to use in your campsite or the Field of Dreams

## Instruction

Leave-No-Trace – Outdoor Ethics, Trek Safely, Trip Planning, FUN!!!

## AQUATICS

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The aquatics area will teach youth how to safely enjoy all waterfront activities, including swimming, boating, canoeing, sailing, and snorkeling. The waterfront experience begins with the swim check on Sunday afternoon, when each participant will be placed in one of the following ability groups:

**Non-swimmer:** Brief entry into shallow water to assess comfort level, or swim less than 50 yards.

**Beginner:** Must enter water feet first, and then swim 50 yards in water that is over swimmer's head.

**Swimmer:** Must enter water feet first, then swim 100 yards as follows: 75 yards in strong manner using side, breast, trudgeon or front crawl strokes; 25 yards using elementary backstroke; rest, by floating or with just enough motion to stay afloat.

\*The **Buddy System** is used at all times during all aquatics activities and in all other areas of camp. Leaders are asked to be sure that each youth understands the operation of the buddy system and that it is enforced within their unit.

\*\*\*All Aquatic merit badges require each youth to show proficiency in CPR before arriving at camp. Need a verification note from leader or guardian.

## Advancement

MERIT BADE	Block	Prerequisites	Notes – All prices approximate
Canoeing***	A, B	2 (note verifying CPR requirement)	Must be a swimmer
Lifesaving***	AB	1a, 13, & 2 (note verifying CPR requirement)	Long sleeved shirt/long pants. Swimming MB recommended. Must be swimmer.
Rowing***	A	2 (note verifying CPR requirement)	Must be a swimmer
Small Boat Sailing***	C, D	16 (note verifying CPR requirement)	Must be a swimmer and <b>have not previously completed this badge</b>
Swimming***	A, B	2 (note verifying CPR requirement)	Long sleeved shirt/long pants. MUST be able to obtain Swimmer by end of first day.

## Activities

**Mile Swim:** Candidates must pass through a set of preliminaries offered Monday and Tuesday at 7 pm. The mile swim can be completed after the preliminaries, during any free time, Wednesday – Friday. The swimmer must have a qualified rower and spotter, one of whom is a swimmer, accompany him on his mile swim attempt. Adults and Scouts alike are able to complete this!

**BSA Snorkeling:** A two-night activity, from 7 – 8 pm. Basic instruction and practice of skills will be taught on Monday and on Tuesday the Scouts snorkel around Bear Paw Lake, applying the skills and techniques learned the previous night.

**2<sup>nd</sup> and 1<sup>st</sup> Class Swimming Requirements:** Offered Wednesday at 10 am, or other scheduled time with Aquatics staff approval.

**Instructional Swim:** Offered daily for youth who would like to advance their swim skills and classification. Check with the aquatics staff for available times.

**Polar Bear Swim:** MTWTF, 7 am until Waiter bell. Come and wake up bright and early with the ice cold, healing waters of Bear Paw Lake. Participate 3 out of 5 mornings and receive a special award! This is for leaders and Scouts.

### **IMPORTANT!!**

#### **AQUATICS TRAINING PROGRAM CHANGES:**

2010 brings some new changes to the BSA Aquatics programs and standards. In addition to Safe Swim Defense and Safety Afloat, the BSA has developed two new adult training programs to build on these and better provide skill training for "Qualified Supervision".

These are: Aquatics Supervision: Swimming and Water Rescue, and Paddle Craft Safety.  
The two courses are 8 hours each, and the certification lasts for 3 years.

## Unit Activities

**Unit Swim:** Available during troop time, 4:30 – 5:00 pm. This is a great opportunity for a unit to learn and practice the fundamentals of Safe Swim Defense. Units are responsible for providing lifeguards and a 21 year old adult. Sign up at the Sunday night cracker barrel.

**NOTE:** For Troop Swims, troops are responsible for providing lifeguards and a 21 year old adult.

**Float Lunch:** Unit can sign up for a lunchtime cruise on the lake. Camp provided trail lunch and BSA Lifeguard supervision. This is a great opportunity for a unit to learn and practice the principles of Safety Afloat. Sign up at the Sunday night cracker barrel.

### **Hours of operation:**

9:00 am – 12:00 noon	Instruction, open swim and open boating
1:30 pm – 4:30 pm	Afternoon Open Session
4:30 pm – 5:30 pm	Scheduled Special Activities
7:00 pm – 8:00 pm	Schedules Evening Activities

\*Times may be subject to change

## CLIMBING

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The Climbing department at Bear Paw is very unique for a Boy Scout camp, especially one in Wisconsin. We have the privilege of utilizing a 35 foot rock face, located just outside our property line in the Nicolet National Forest. This face is used for our Merit Badge program, open climbs, and the Wolf River Adventures Program throughout the week.

In addition to our camp, we offer a cross-programming partnership with Gardner Dam Scout Camp. The Scouts in our merit badge program are able to go over to Gardner Dam and climb on their artificial climbing tower, as well as take part in the COPE (Challenging Outdoor Personal Experience) Course. In turn, the Scouts from Gardner Dam are able to come and climb on Bear Paw's natural rock face.

### Advancement

MERIT BADGE	Block	Prerequisites	Notes – All prices approximate
Climbing	AB	1 (note verifying First Aid/CPR)	Must be 14 yrs. old. Must be physically fit enough to climb up a 35 foot vertical rock face.

This badge takes up blocks A and B in the mornings of Monday, Tuesday, Thursday and Friday. There is also a 10 participant limit in the merit badge for safety reasons. Tuesday afternoon, the merit badge participants take part in the open-programming partnership with Gardner Dam and climb on their artificial tower. This is an excellent opportunity because Scouts get experience climbing on both artificial and natural surfaces. Many develop a life-long hobby when exposed to all the aspects of the sport!

#### **Open Climb:**

- Wednesday morning (Blocks A and B)

#### **Leader Training Opportunities:**

- Climb on Safely

#### **Hours of operation:**

9:00 am – 12:00 noon                      Merit Badge Instruction  
4:30 pm – 5:30 pm                         Scheduled Special Activities  
7:00 pm – 8:00 pm                         Scheduled Evening Activities  
\*Times may be subject to change

## ORDER OF THE ARROW

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The Order of the Arrow (O.A.) is Scouting's official honor camping society. The Lodge associated with the Bay-Lakes Council is the Awase Lodge #61. Three separate ceremonies are held during the week to recognize members of various levels within the brotherhood. Check out the lodge's new web site for more information: [www.Awase.org](http://www.Awase.org).

### Calling-Out Ceremony:

Held on Tuesday evening, this ceremony is the public recognition of those youth who have been elected and adults how have been nominated for membership into the Order of the Arrow. Unit leaders should have a copy of the unit election results available for review. Leaders should make arrangements to pay for candidates' induction costs while at camp. Fee (\$40.00) includes dues through the end of the calendar year, O.A. handbook, O.A. sash, Awase Lodge pocket flap, and OA cracker barrel.

### Ordeal Ceremony:

Youth and adults who are Called-Out on Tuesday night have the option of completing their Ordeal at camp on Wednesday, concluding with the Ordeal ceremony late Wednesday afternoon. Eligible youth and adults wishing to participate must register in advance at the camp office. Units with adults who are completing their Ordeal at camp must have a least 2 adult leaders with the rest of the troop during the Ordeal.

### Brotherhood Ceremony:

Ordeal members wishing to seal their membership in the Order of the Arrow will have an opportunity to become Brotherhood members at camp. The Brotherhood interviews will take place on Wednesday afternoon, with the Brotherhood ceremony taking place Wednesday afternoon just before the Ordeal ceremony. There is no additional cost.

## OUT OF COUNCIL UNITS

**Arrowmen from Councils other than Bay-Lakes Council are invited to attend all OA ceremonies while at camp, depending on their level of membership. Ordeal CANDIDATES may take part in the call-out ceremony at camp, but not the Ordeal ceremony. Their election results must be accompanied by a letter from their Scout executive, granting permission to participate in the call-out at camp. They must be inducted in their own Council.**

## Advancement

MERIT BADGE	Block	Prerequisites	Notes – All prices approximate
Indian Lore	B	None	Need moccasin, choker and dream catcher kit – available in Trading Post ~ \$3 – 7

## Cheerful Service

### Elangomat Program

"Elangomat" is the Lenni Lenape word translating roughly as "friend" or "guide". Participants in this program will indeed function as both friends and guides to those who have just been called out. They live and work side by side with the candidates helping them through their Ordeal. This is fantastic opportunity for any Arrowmen, youth or adult, to re-explore their commitment to the Order and their peers.

### Logistics

Help from Arrowmen is needed behind-the-scenes in every area from setting pot torches to fire building. If you've got some time and can give the Lodge a hand, talk to us at the cracker barrel on Sunday, or catch one of our staff around camp.

## OUTDOOR SKILLS

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The Outdoor Skills area is where core Scouting skills are developed. It serves as camp's headquarters for Camping, Wilderness Survival, First Aid, Fishing, Pioneering and Orienteering. This area is also home to many advancement and special activity opportunities for all ages.

### Advancement

MERIT BADGE	Block	Prerequisites	Notes – All prices approximate
Camping	AB, CD	9a (20 nights of camping) 8d	None
First Aid	A, B	None	Bring personal first aid kit from home
Fishing	A, B	9 (cannot guarantee at camp)	Bring own rod/reel and tackle
Orienteering	CD	At least Second Class Rank	None
Pioneering	A	None	Rope Making – 3p Wednesday
Wilderness Survival	B, C, D	5	Required overnight hike, Thursday

### Activities

**Totin' Chip:** Monday, Tuesday and Thursday – Learn the proper usage and safety procedures for using knives, axes, and saws. Required for Scouts to have – Second Class 2c.

**Firem'n Chit:** Monday, Tuesday and Thursday – Learn the proper skills and safety associated with fire building and control. Required for Scouts to have – Second Class 2d.

**Mountain Trek:** Lunch Hike: Wednesday, 10:00 am – 2:00 pm. This hike fulfills the hiking requirement for Second Class rank, and also gives an opportunity for troops and patrols to explore outside of camp. You will be hiking to Lost Mountain, eating lunch at the peak, and hiking back. This offers great views and awesome solitude, provided by the Nicolet National Forest! Must sign up by Tuesday at lunch.

**Outdoor Code Certification:** Monday

**Leave No Trace (LNT) Presentation:** Tuesday

**Paul Bunyan Woodsman Award:** Offered throughout the week. This award is available to experienced campers who are willing to assist in instructing a Totin' Chip session and participate in a 3 hour conservation project. It is a nationally recognized award that comes with a pocket certificate and patch.

**Outdoor Badminton:** Any time during the week, feel free during the afternoon and evening activity times to challenge the outdoor skills staff to a game of outdoor badminton. It's quick, it's fun, and it's even an Olympic sport!

#### **Hour of operation:**

9:00 am – 12:00 noon	Morning Instructional Sessions
1:30 pm – 4:30 pm	Afternoon Instructional Sessions
4:30 pm – 5:15 pm	Scheduled Special Activities
7:00 pm – 8:30 pm	Scheduled Evening Activities

\*Times may be subject to change

## EAGLE CHALLENGE

The Outdoor Skills department focuses on providing sound outdoor knowledge throughout first-year program, Eagle Challenge. Eagle Challenge fulfills over twenty different requirements for the Tenderfoot, 2<sup>nd</sup> & 1<sup>st</sup> Class ranks. The goals of this department can be summed up by this motto:

*“Tell me and I may forget; show me and I may remember; but involve me, and I will understand.”*

The following is a list of requirements offered at Bear Paw

<u>Tenderfoot</u>	<u>Second Class</u>	<u>First Class</u>
4a, 4b, 5, 6, 7, 8, 9, 10a / 10b, 11, 12a, 12b	1a, 1b, 2c, 2d, 4, 5, 6a, 6b, 6c, 7a, 7b, 7c	1, 2, 6, 7a, 7b, 8a, 8b, 8c, 8d, 9a, 9b, 9c

\*Refer to the “Eagle Challenge Coordination Guide” for a complete listing of offered items in the *forms* sections of the 2009 Leader’s Guide\*

- Any of the requirements listed above may be requested to do in the following times. Just ask (fill out the Eagle Challenge form), and staff members will come to your troop’s campsite to perform the necessary requirements.

**Personalized Free-Time Basis Sessions:**

**Afternoon (MTWR): 4:30 – 5:15 pm**

**Evening (MTR): 7:00 – 8:30 pm**

- If the Scouts need more than a small number or cohesive group of requirements, then it is more beneficial for the Scouts to signed up for a Block.

**Block C or Block D**

<b>Monday</b> Nature & First Aid	<b>1<sup>st</sup> Half</b>	<i>Tenderfoot – 11; 2<sup>nd</sup> Class – 5; 1<sup>st</sup> Class – 6</i>
	<b>2<sup>nd</sup> Half</b>	<i>Tenderfoot – 12a, 12b</i>
<b>Tuesday</b> Knots & Lashings	<b>1<sup>st</sup> Half</b>	<i>Tenderfoot – 4a, 4b</i>
	<b>2<sup>nd</sup> Half</b>	<i>1<sup>st</sup> Class – 7a, 7b, 8a</i>
<b>Thursday</b> Orienteering	<b>1<sup>st</sup> Half</b>	<i>Tenderfoot – 5, 2<sup>nd</sup> Class – 1a, 1<sup>st</sup> Class – 1</i>
	<b>2<sup>nd</sup> Half</b>	<i>1<sup>st</sup> Class – 2</i>
<b>Friday</b> First Aide	<b>1<sup>st</sup> Half</b>	<i>2<sup>nd</sup> Class – 6a, 6c</i>
	<b>2<sup>nd</sup> Half</b>	<i>1<sup>st</sup> Class – 8b, 8c, 8d</i>

- Some other requirements that are offered include
  - The Waterfront offers *Second Class – 7c; First Class – 9c*, at **9 am** on Wednesday
  - Wednesday in Outdoor Skills
    - 3:00 pm** *Second Class 6*
    - 3:30 pm** *Second Class 7, 8, 9*
    - 4:00 pm** *Second Class 10a or 10b*
- Each of the four sessions (Nature, First Aid, Knots and Lashings and First Aid) are also scheduled during the free time sessions. This is another option, but is not meant to replace the full block.

<b>Monday</b> Nature	7:00-8:00 pm	<i>Tenderfoot – 11, 2<sup>nd</sup> Class – 5, 1<sup>st</sup> Class - 6</i>
<b>Tuesday Evening</b> Knots and Lashings	7:00-7:45 pm	<i>Tenderfoot – 4a, 4b</i>
	7:45-8:30 pm	<i>1<sup>st</sup> Class – 7a, 7b, 8a</i>
<b>Thursday Afternoon</b> Orienteering	4:30-5:15 pm	<i>2<sup>nd</sup> Class – 1a, 1<sup>st</sup> Class – 2</i>
<b>Thursday Evening</b> First Aid	7:00-7:30 pm	<i>Tenderfoot – 12a, 12b</i>
	7:30-8:00 pm	<i>2<sup>nd</sup> Class – 6a, 6c</i>
	8:00-8:30 pm	<i>1<sup>st</sup> Class – 8b, 8c, 8d</i>

## ECOLOGY/CONSERVATION

The Ecology/Conservation department provides learning about the wonders of our surrounding environment for all ages, Scout and leaders alike. Come and discover the fundamentals of conservation, which play such a large part in the Scouting program.

### Advancement

MERIT BADGES	Block	Prerequisites	Notes – All prices approximate
Astronomy	D	6 – sketch positions of planets for 4 weeks	Will need to attend 3 out of 4 evening star hikes
Energy	B	4 – home energy Adult	None
Environmental Science#	A, B, C, D	None	Bring pen and paper
Fish/Wildlife Management	B	7	None
Forestry#	C	None	None
Mammal Study*	A1, A2, B1, B2	None	None
Nature*	C	4e	None
Reptile/Amphibian Study*	A1, A2	8 – maintain reptile or amphibian for 1 month	None
Soil & Water Conservation	A	None	None
Space Exploration	A, D	None	~\$6 cost, bring small blade pocket knife
Weather	D1, D2	None	None

\*Recommended Merit Badge for first-year Scouts.

#Prior experience in topics related to Ecology/Conservation strongly recommended.

### Activities

- Nature Reference Library
- Nature Trail around camp – guided hikes available!
- Edible plants demonstrations
- Conservation projects (great for the Awase Award, advancement and service!)
- Star Hikes – Monday, Tuesday, Wednesday and Thursday  
- Excellent opportunity for those interested in astronomy, whether in the merit badge or not. A great deal will be learned about the constellations in our summer sky.
- Rocket building and launching
- Live animals from around Bear Paw on display

#### **Hour of Operation:**

9:00 am – 12:00 noon	Morning Instructional Sessions
1:30 pm – 4:30 pm	Afternoon Instructional Sessions
4:30 pm – 5:15 pm	Scheduled Special Activities
7:00 pm – 8:30 pm	Scheduled Evening Activities

\*Times may be subject to change

## HANDICRAFT

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The Handicraft Area is a place for youth to try their hand (no pun intended!!) at creating a memento of their days at camp. Discover the world of arts and craftsmanship and possible create a lifelong hobby!

### Advancement

MERIT BADGE	Block	Prerequisites	Notes – All prices approximate
Art	A2, B2, C1	None	Bring a white all cotton T-shirt, or buy one in Trading Post: ~\$3 - \$5
Basketry	A1, B1, C2, D2	None	Need to make round and square basket: ~ \$8 - \$10 for both kits
Communications	A, D	5, 6, 8	This badge requires a lot of writing, time needs to be spent out of session to complete the badge
Fingerprinting	D1, D2	None	None
Leatherwork	B1, B2, C1, C2, D1, D2	None	Leather kit that can be tooled: ~ \$5 - \$10 in TP – no moccasins
Music	C1, C2	3c, participate in musical organization for 6 months	MUST be able to read music
Woodcarving	A1, A2, B1, B2, C1, C2	None	~\$4 - \$6 cost, bring small blade pocket knife

#### \*Materials Required for Merit Badges\*

**Woodcarving:** \$4 – 6 (for slide kit) and a pocket knife with a **small** blade (knives with blades larger than the Scout's palm-width are prohibited at camp)

**Leatherwork:** A small or large knife kit sold at the camp Trading Post (\$5-\$10) is the best option. Other kits bought elsewhere may **not** fulfill requirements, including moccasins. If the leather cannot be tooled, then it cannot be used for the merit badge.

**Basketry:** Two baskets must be made, one square and one circular bottomed. They cost \$4 - \$5 each bought at the trading post. The campstool materials are provided by Handicraft at no cost (as they are re-used). Be aware that the baskets sold at camp have a bottom already. Bringing a basket kit from somewhere else that does not have a pre-made bottom takes much more time to complete.

\*All materials can be purchased at camp. It is **highly** recommended to buy the materials at camp to make sure that the Scout has the correct items.

#### Other important things to know about Merit Badges

- Totin' Chip is taught on the first day of Woodcarving, but offered by the Outdoor Skilled area for Scouts not in Woodcarving.
- Basketry requires work outside of the session to complete the baskets.
- Tie-dying for Art merit badge is done during the merit badge. There is open tie-dying for everyone on Wednesday.

## Activities

**Open Leatherwork:** Have you seen other Scouts make cool projects but don't have time to take the merit badge? Are you an adult leader that wants to make use of some of our tools? This is the time for those not in merit badge instruction to learn how to use all of the tools, as well as how to make several different kits.

**Tie-Dye:** Come with anything and everything white or off-white (make sure it is 100% cotton and NOT stain resistant) and our great instructors will show you how to tie-dye it to perfection.

**Hemp Necklaces:** Learn how to make a hemp necklace, bracelet, or anklet. – Cost is \$1, pay in the Trading Post.

### **Hours of Operation:**

9:00 am – 12:00 noon	Morning Instruction Sessions
1:30 pm – 4:30 pm	Afternoon Instruction Sessions
4:30 pm – 5:15 pm	Scheduled Special Activities
7:00 pm – 8:30 pm	Scheduled Evening Activities

\*Times may be subject to change

## **SHOOTING SPORTS**

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Shooting Sports is made up of the archery, rifle and shotgun ranges. All are supervised by trained and nationally certified adult personnel. Youth learn the fundamentals of safe shooting and handling of firearms plus experience the pride of learning a new skill. Shooting sports is an excellent opportunity for youth that may not have other opportunities to enjoy marksmanship.

The shooting spots department offers the archery, rifle and shotgun merit badges. These merit badges require skill, patience, and a degree of physical maturity. Extra fees will apply to these badges.

### **Which Shooting Sports Merit Badges Should I Take?**

- Shooting Sports merit badges are not recommended for first year Scouts.
- It is recommended to only take one shooting merit badge per week because they have different fundamentals and often require extra time to complete the shooting requirements.
- Hunter's Safety is helpful for Rifle and Shotgun, but not required.
- Shotgun participants should be 14 years of age due to size requirements, instructor makes final call. We recommend completing Rifle merit badge before enrolling in Shotgun merit badge.
- An open block in the afternoon is helpful to complete archery and rifle.
- Remember that these merit badges have additional fees: Archery – approximately \$4, Rifle - \$8-12, and Shotgun - \$15-20.

## Activities

**Open Shoot:** Open shooting is available during afternoons on the rifle, shotgun, and archery ranges. Scouts are encouraged to work on the shooting requirements for their merit badges during open shooting. To participate in open shooting Scout need a ticket from the trading post (rifle: about \$0.40 per round, shotgun \$2-3 per 5 shots and targets, archery is free). Adult leaders may shoot rifle for free, with a limited number of rounds allowed.

**Black Powder Muzzleloader Shoot:** Our rifle range has a fleet of .50 cal. inline muzzleloaders. The exciting thing about this is you can shoot them, FOR FREE! Every Monday and Thursday evening, the ranges open up for this program, which anyone and everyone can take part in (time allowing, of course). Come see and feel the power packed (literally) into these firearms!

**Marksmanship Award Programs:** The National Archery Association (NAA) and the National Rifle Associations (NRA) marksmanship programs are open to all youths and adults. These programs operate during open shooting and are an ideal way for the first year camper to gain valuable experience and confidence at the archery and rifle ranges. Certificates will be awarded for the successful completion of an NRA or NAA rating and the accompanying medals may be purchased from the trading post.

## PERSONAL BOWS/ARROWS AND FIREARMS

For safety standards and logistical reasons, youth and leader are **NOT** to bring firearms, ammunition and/or bows and arrows to camp. Camp equipment is more than adequate for merit badge, NRA and NAA qualifying.

### Hours of Operation:

9:00 am – 11:55 am Merit badge instruction only

1:30 pm – 4:30 pm Open shooting

7:00 pm – 8:30 pm Open shooting

\*Time may be subject to change

## ADULT LEADER OPPORTUNITIES

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The first priority of every adult leader in camp is making sure that youth in the unit are getting the greatest and safest program possible. However, many adult leaders in camp are looking for activities and opportunities for personal fun and satisfaction. Well, here they are!!

**Commissary:** There are a number of snack items available from the commissary. We can fulfill most requests if received from the adult leader at the camp office **36 hours in advance**. Available items and prices are listed below:

<u>ITEM</u>	<u>PRICE</u>	<u>SERVINGS</u>	<u>EQUIPMENT NEEDED*</u>
Memphis Molly	\$6.00	6-8	Dutch oven, charcoal
Cobbler (apple, cherry, peach)	\$5.00	6-8	Dutch oven, charcoal
Ice Cream – Hand Cranked	\$6.00	6-8	Ice cream maker**
Ice Cream ½ gallon pre-made	\$5.00 - \$7.00	6-8	
Pudgy Pies	\$2.00	6	Pudgy pie makers

Other snacks available: marshmallows, S'Mores, popcorn, watermelon. If there's anything else you want, ask your Commissioner or at the camp office.

\*All necessary equipment is available from the Commissioners. Charcoal should be included on your Commissary Request form (available from your Commissioner). Instructions on preparation are given out with your order.

\*\*Ice Cream Makers should be signed up for on **Sunday** as supplies are limited.

## Certifications

We offer a number of training and certification courses during the week at camp. These include:

- Safe Swim Defense (recommended for all leaders)
- Safety Afloat (recommended for all leaders)
- Climb on Safely
- Trek Safety (backpacking/trekking equivalent of Safety Afloat/Safe Swim Defense)
- Leave No Trace – Outdoor Ethics

**Instructional Help:** We can always use help with the instruction of the many skills taught at camp. If you have any special abilities you're willing to share, please let us know on Sunday. In the past, we've had sessions and demonstrations from leaders in art, emergency preparedness, aquatics, wilderness survival, bird study, botany and others. Adults are always welcome to observe any of the merit badge or other instructional sessions.

**Supervision:** We can also use a hand in our own instructional sessions – we may use you as a coach, a volunteer, or a helping hand to keep things running smoothly. If you have some spare time and a special interest, talk to your commissioner or the appropriate area director on Sunday. We always need assistance in the following areas:

- Aquatics (especially guards during instructional and open swim periods)
- Eagle Challenge
- Outdoor Skills
- Shooting Sports
- Handicraft
- Ecology/Conservation

**Awards:** A number of special awards are available for adult leaders in camp, including:

- AWASE award
- Mile Swim, Snorkeling, NAA & NRA Marksmanship, and many others.

\*For more information on these awards, read the appropriate section in this guide and/or contact your Commissioner on Sunday.

**Camp Facility Projects:** Our Camp Ranger can always use a spare hand or two with various physical camp projects. If you have any mechanical skills (esp. carpentry, electrical and plumbing) and some spare time, speak with the Camp Director.

### **Meetings:**

SUNDAY - One adult leader and SPL from every unit must attend the program roundtable after the Waterfront demonstration.

MON – FRI - Daily meetings are held with the Commissioners and the Camp Director, for adults at 10:00 am in the Program Center. Topics will vary from day to day, but this is generally a “working committee” on camp and it is important to have someone available from your unit to attend each day.

## **UNIT/PATROL OPPORTUNITIES**

Our Friday night water carnival, Wednesday night camp wide games, patrol activities, inter-troop competition, etc. are all activities/events that will continue in full force this year. We are working with our 2009 staff to restructure these popular activities using the patrol format.

The National Standards that guide our programs are emphasizing the patrol; our goal is to use these events to strengthen patrol in our troops.

In the meantime, troop leaders are encouraged to work through the patrol method at ALL troop functions including summer camp.

## **PROVISIONAL CAMP**

What if one of your Scouts:

- ❖ Can't come to camp with your unit?
- ❖ Is going to Philmont, Northern Tier, or Florida Sea Base?
- ❖ Wants to finish work already begun?
- ❖ Wants to have an additional week of camp fun and challenge?

The Bay-Lakes Council and Bear Paw Scout Camp offer a separate week of camp where Provisional Troop 6350 will be formed from those individual Scouts that really want the camp experience but can't make the troop's already established camp week. The date will be the week of August 1 through August 7, and the cost will be \$235 per Scout (if a Scout has already attended a full week of summer camp **at either Bay-Lakes Council camp** with his unit in 2010, the fee for a second week of camp will be \$150).

The two-deep trained leadership will be provided by the camp. For more information contact the Camp Department at the Center for Scouting in Appleton at (920) 734-5705 ext. 142.

## 2010 Bear Paw Scout Camp Merit Badge Schedule

Monday – Tuesday	Thursday - Friday
<b>Block A1 9:00-10:30 MT</b>	<b>Block A2 9:00-10:30 RF</b>
Basketry <sub>1</sub> Mammal Study <sub>2</sub> Reptile & Amphibian Study <sub>2</sub> Woodcarving <sub>1</sub>	Art <sub>1</sub> Mammal Study <sub>1</sub> Reptile & Amphibian Study <sub>2</sub> Woodcarving <sub>1</sub>
<b>Block A 9:00-10:30 MTRF</b>	
Archery <sub>3</sub> Canoeing <sub>3</sub> COMMUNICATIONS <sub>3</sub> ENVIRONMENTAL SCIENCE <sub>2</sub> FIRST AID <sub>2</sub> Fishing <sub>1</sub>	Pioneering <sub>2</sub> Rifle <sub>3</sub> Rowing <sub>1</sub> Shotgun <sub>3</sub> Soil & Water Conservation <sub>2</sub> Space Exploration <sub>2</sub> SWIMMING <sub>2</sub>
<b>Block B1 10:30- 12:00 MT</b>	<b>Block B2 10:30-12:00 RF</b>
Basketry <sub>1</sub> Leatherwork <sub>1</sub> Mammal Study <sub>1</sub> Woodcarving <sub>1</sub>	Art <sub>1</sub> Leatherwork <sub>1</sub> Mammal Study <sub>1</sub> Woodcarving <sub>1</sub>
<b>Block B 10:30-12:00 MTRF</b>	
Archery <sub>3</sub> Canoeing <sub>3</sub> ENVIRONMENTAL SCIENCE <sub>2</sub> Energy <sub>3</sub> FIRST AID <sub>2</sub> Fish & Wildlife Management <sub>2</sub>	Fishing <sub>1</sub> Indian Lore <sub>2</sub> Rife <sub>3</sub> Shotgun <sub>3</sub> SWIMMING <sub>2</sub> Wilderness Survival <sub>1</sub>
<b>Block AB 9:00-12:00 MTRF</b>	
CAMPING <sub>2</sub> Climbing <sub>3</sub> CYCLING <sub>3</sub>	LIFESAVING <sub>3</sub> BSA Lifeguard <sub>3</sub>
<b>Block C1 1:30-3:00 MT</b>	<b>Block C2 1:30-3:00 RF</b>
Art <sub>1</sub> Leatherwork <sub>1</sub> Music <sub>2</sub> Woodcarving <sub>1</sub>	Basketry <sub>1</sub> Leatherwork <sub>1</sub> Music <sub>2</sub> Woodcarving <sub>1</sub>
<b>Block C 1:30-3:00 MTRF</b>	
Eagle Challenge <sub>1</sub> ENVIRONMENTAL SCIENCE <sub>2</sub> Forestry <sub>2</sub>	Nature <sub>2</sub> Small Boat Sailing <sub>3</sub> Wilderness Survival <sub>1</sub>
<b>Block D1 3:00-4:30 MT</b>	<b>Block D2 3:00-4:30 RF</b>
Fingerprinting <sub>1</sub> Leatherwork <sub>1</sub> Weather <sub>2</sub>	Basketry <sub>1</sub> Fingerprinting <sub>1</sub> Leatherwork <sub>1</sub> Weather <sub>2</sub>
<b>Block D 3:00-4:30 MTRF</b>	
Astronomy <sub>2</sub> COMMUNICATIONS <sub>3</sub> Eagle Challenge <sub>1</sub> ENVIRONMENTAL SCIENCE <sub>2</sub>	Small Boat Sailing <sub>3</sub> Space Exploration <sub>2</sub> Wilderness Survival <sub>1</sub>
<b>Block CD 1:30-4:30 MTRF</b>	
CAMPING <sub>2</sub> Orienteering <sub>2</sub>	

### Key to using this table

- <sub>1</sub> – Appropriate for first year and above
- <sub>2</sub> – Appropriate for second year and above
- <sub>3</sub> – Experienced Scouts only!

**ALL CAPS** – Eagle Required MB

A1 – The **1** following the block means the badge meets Monday & Tuesday.

B2 – The **2** following the block means the badge meeting Thursday & Friday.

AB or CD – Badge meets **BOTH** blocks

**REMEMBER: Happy Scouts make for happy leaders. Make sure you give your Scouts a block off for free time!**

## EAGLE CHALLENGE 2010 Coordination Guide

### Tenderfoot Rank Requirements

1. Present yourself to your leader, properly dressed, before going on an overnight camping trip. Show the camping gear you will use. Show the right way to pack and carry it.	In Troop
2. Spend at least one night on a patrol or troop campout. Sleep in a tent you have helped pitch.	In Troop
3. On the campout, assist in preparing and cooking one of your patrol's meals. Tell why it is important for each patrol member to share in meal preparation and cleanup, and explain the importance of eating together.	In Troop
4a. Demonstrate how to whip and fuse the ends of a rope. 4b. Demonstrate you know how to tie the fooling knots and tell what their uses are: two half hitches and the taut-line hitch.	Tuesday <b>Block C</b> or <b>Block D</b> (half 1) OR Tuesday <b>7:00-7:45 pm</b>
5. Explain the rules of safe hiking, both on the highway and cross-country, during the day and at night. Explain what to do if you are lost.	Thursday <b>Block C</b> or <b>Block D</b> (half 1)
6. Demonstrate how to display, raise, lower, and fold the American flag.	Wednesday <b>3:00 pm</b>
7. Repeat from memory and explain in your own words the Scout Oath, Law, Motto and slogan.	Wednesday <b>3:30 pm</b>
8. Know your patrol name, give the patrol yell, and describe your patrol flag.	Wednesday <b>3:30 pm</b>
9. Explain the importance of the buddy system as it relates to your personal safety on outings and in your neighborhood. Describe what a bully is and how you should respond to one.	Wednesday <b>3:30 pm</b>
10a. Record your best in the following tests: Push-up Pull-ups Sit-ups Standing long jump ¼ mile walk/run 10b. Show improvement in the activities listed in 10a after practicing for 30 days.	Wednesday <b>4:00 pm</b>
11. Identify local poisonous plants; tell how to treat for exposure to them.	Monday <b>Block C</b> or <b>Block D</b> (half 1) OR Monday <b>7:00 pm</b>
12a. Demonstrate how to care for someone who is choking. b. Show first aid for the following: Simple cuts and scratches Blisters on the hand and foot Minor burns or scalds (first degree) Bites and stings of insects and ticks Poisonous snakebite Nosebleed Frostbite and sunburn	Monday <b>Block C</b> or <b>Block D</b> (half 1) OR Thursday <b>7:00-7:30 pm</b>
13. Show Scout Spirit	In Troop
14. Participate in a Scoutmaster Conference	In Troop
15. Complete your Board of Review	In Troop

## Second Class Rank Requirements

<p><b>1a.</b> Demonstrate how a compass works and how to orient a map. Explain what map symbols mean.</p>	<p>Thursday <b>Block C</b> or <b>Block D</b> (half 1) OR Thursday <b>4:30-5:15 pm</b></p>
<p><b>1b.</b> Using a compass and a map together, take a 5-mile hike (or 10 miles by bike) approved by your adult leader and your parent or guardian</p>	<p>Wednesday <b>10:00-2:00 pm</b></p>
<p><b>2a.</b> Since joining, have participated in five separate troop/patrol activities (other than meetings), two of which included camping overnight. <b>2b.</b> On one of these campouts, select your patrol site and sleep in a tent that you pitched.</p>	<p>In Troop</p>
<p><b>2c.</b> On one campout, demonstrate proper care, sharpening, and use of the knife, saw, and axe and describe when they should be used.</p>	<p>Totin' Chip MTR <b>4:30-5:15 pm</b></p>
<p><b>2d.</b> Use the tools listed in requirement 2c to prepare tinder, kindling, and fuel for a cooking fire.</p>	<p>Firem'n Chit MTR <b>4:30-5:15 pm</b></p>
<p><b>2e.</b> Discuss when it is appropriate to use a cooking fire and a lightweight stove. Discuss the safety procedures for using both. <b>2f.</b> Demonstrate how to light a fire and a lightweight stove. <b>2g.</b> On one campout, plan and cook over an open fire one hot breakfast or lunch for yourself, selecting foods from the food pyramid. Explaining the importance of good nutrition. Tell how to transport, store and prepare the foods you selected.</p>	<p>In Troop</p>
<p><b>3.</b> Participate in a flag ceremony for your school, religious institution, chartered organization, community, or troop activity.</p>	<p>In Troop</p>
<p><b>4.</b> Participate in an approved (minimum of 1 hour) <u>service project</u>.</p>	<p>Set up with <b>Eco/Con</b></p>
<p><b>5.</b> Identify or show evidence of at least ten kinds of wild animals (birds, mammals, reptiles, fish, and mollusks) found in your community.</p>	<p>Monday <b>Block C</b> or <b>Block D</b> (half 1) OR Monday <b>7:00 pm</b></p>
<p><b>6a.</b> Show what to do for "hurry" cases of stopped breathing, serious bleeding, and internal poisoning. <b>6b.</b> Prepare a personal first aid kit to take with you on a hike. <b>6c.</b> Demonstrate first aid for the following:</p> <ul style="list-style-type: none"> <li>• Object in the eye</li> <li>• Bite of suspected rabid animal</li> <li>• Puncture wounds from a splinter, nail, and fishhook</li> <li>• Serious burns (second degree)</li> <li>• Heat Exhaustion</li> <li>• Shock</li> <li>• Heatstroke, dehydration, hypothermia, and hyperventilation</li> </ul>	<p>6a &amp; 6c offered Friday <b>Block C</b> or <b>Block D</b> (half 1) OR Thursday <b>7:30-8:00 pm</b> 6b can be brought on the Lost Mountain Hike at 10:00 am Wednesday</p>
<p><b>7a.</b> Tell what precautions must be taken for a safe swim</p>	<p>Waterfront Demo Sunday Night</p>
<p><b>7b.</b> Demonstrate your ability to jump feet first into water over your head in depth, level off and swim 25 yards on the surface, stop, turn sharply, resume swimming, then return to your starting place.</p>	<p>BSA Beginner test ( if a "Swimmer" this is covered)</p>
<p><b>7c.</b> Demonstrate water rescue methods by reaching with your arm or leg, by reaching with a suitable object, and by throwing lines and objects. Explain why swimming rescues should not be attempted when a reaching or throwing rescue is possible, and explain why and how a rescue swimmer should avoid contact with the victim.</p>	<p>Wednesday <b>9:00 am</b> <b>Waterfront</b></p>

8. Participate in a school, community, or troop program on the dangers of using drugs, alcohol, and tobacco, and other practices that could be harmful to your health. Discuss your participation in the program with your family.	In Troop
9. Demonstrate <u>Scout Spirit</u> by living the <u>Scout Oath (or Promise)</u> and <u>Scot Law</u> in your everyday life.	In Troop
10. Participate in a Scoutmaster Conference	In Troop
11. Complete your Board of Review	In Troop

### First Class Rank Requirements

1. Demonstrate how to find directions during the day and at night without using a compass	Thursday <b>Block C</b> or <b>Block D</b> (half 1)
2. Using a compass, complete an orienteering course that covers at least one mile and requires measuring the height and/or width of designated items. (tree, tower, canyon, ditch, etc.)	Thursday <b>Block C</b> or <b>Block D</b> (half 1) OR Thursday <b>4:30-5:15 pm</b>
3. Since joining, have participated in ten separate troop/patrol activities (other than meetings), three of which included camping overnight.	In Troop
4a. Help plan a patrol menu for one campout that included at least one breakfast, one lunch, and one dinner and that requires cooking at least two meals. Tell how the menu includes the foods from the food pyramid and meets nutritional needs. 4b. Using the menu planned in 4a, make a list showing the cost and food amounts needed to feed three or more boys and secure the ingredients. 4c. Tell which pans, utensils, and other gear will be needed to cook and serve these meals. 4d. Explain the procedures to follow in the safe handling and storage of fresh meats, dairy products, eggs, vegetables and other perishable food products. Tell how to properly dispose of camp garbage, cans, plastic containers and other rubbish. 4e. On one campout, serve as your patrol's cook. Supervise your assistant(s) in using a stove or building a cooking fire. Prepare the breakfast, lunch and dinner planned in 4a. Lead your patrol in saying grace at the meals and supervise cleanup.	In Troop
5. Visit and discuss with a selected individual approved by your leader (elected official, judge, attorney, civil servant, principal, teacher) your constitutional rights and obligations as a U.S. citizen.	In Troop
6. Identify or show evidence of at least 10 kinds of native plants found in your community.	Monday <b>Block C</b> or <b>Block D</b> (half 1) OR Monday <b>7:00 pm</b>
7a. Discuss when you should and should not use lashings. 7b. Demonstrate tying the timber hitch and clove hitch and their use in square, shear, and diagonal lashings by joining two or more poles or staves together.	Tuesday <b>Block C</b> or <b>Block D</b> (half 2) OR Tuesday <b>7:45-8:30 pm</b>
7c. Use lashing to make a useful camp gadget.	In Troop
8a. Demonstrate tying the bowline knot and describe several ways it can be used.	Tuesday <b>Block C</b> or <b>Block D</b> (half 2) OR Tuesday <b>7:45-8:30 pm</b>
8b. Demonstrate bandages for a sprained ankle and for injuries on the head, the upper arm, and the collarbone. 8c. Show how to transport by yourself, and with one other person, a person: <ul style="list-style-type: none"> <li>• from a smoke-filled room</li> <li>• with a sprained ankle, for at least 25 yards.</li> </ul>	Friday <b>Block C</b> or <b>Block D</b> (half 2 18 page) OR

<b>8d.</b> Tell the five most common signs of a heart attack. Explaining the steps (procedures) in cardiopulmonary resuscitation (CPR).	Thursday <b>8:00-8:30 pm</b>
<b>9a.</b> Tell what precautions must be taken for a safe trip afloat.	Waterfront Demo Sunday night
<b>9b.</b> Successfully complete the BSA swimmer test	Complete Swimmer test
<b>9c.</b> With a helper and a practice victim, show a line rescue both as tender and rescuer. (The practice victim should be approximately 30 feet from shore in deep water).	Wednesday <b>9:00 am</b> Waterfront
<b>10.</b> Demonstrate <u>Scout spirit</u> by living the <u>Scout Oath (or Promise)</u> and <u>Scout Law</u> in your everyday life.	In Troop
<b>11.</b> Tell someone who is eligible to join Boy Scouts, or an inactive Boy Scout, about your troop's activities. Invite him to a troop outing, activity, service project or meeting. Tell him how to join, or encourage the inactive Boy Scout to become active.	With Troop
<b>12.</b> Participate in a Scoutmaster Conference.	In Troop
<b>13.</b> Complete your Board of Review.	In Troop

## Eagle Challenge 2010 – Personalized Sessions

For the summer of 2010, Eagle Challenge is offered in either Block C or D, in scheduled activities, or in personalized free-time based sessions. Leaders can sign their Scouts up for any of the following requirements:

<u>Tenderfoot</u>	<u>Second Class</u>	<u>First Class</u>
4a, 4b, 5, 6, 7, 8, 9, 10a / 10b, 11, 12a, 12b	1a, 1b, 2c, 2d, 4, 5, 6a, 6b, 6c, 7a, 7b, 7c	1, 2, 6, 7a, 7b, 8a, 8b, 8c, 8d, 9a, 9b, 9c

Fill out this form, and our staff will come to your troop's campsite to perform the necessary requirements

### **Personalized Free-Time Based Sessions:**

**Afternoon (MTRF): 4:30 – 5:15 pm**

**Evening (MTR): 7:00 – 8:00 pm**

Troop _____	Requirements Requested _____	Time Requested _____
# Of Scouts _____	_____	_____
_____	_____	_____

\*If your Scouts need more than a small number of requirements, then it is requested that the Scouts attend one of the scheduled sessions below.

<b>Monday</b> Nature & First Aid	<b>1<sup>st</sup> Half</b>	<i>Tenderfoot – 11, 2<sup>nd</sup> Class – 5, 1<sup>st</sup> Class - 6</i>
	<b>2<sup>nd</sup> Half</b>	<i>Tenderfoot – 12a &amp; 12b</i>
<b>Tuesday</b> Knots and Lashings	<b>1<sup>st</sup> Half</b>	<i>Tenderfoot – 4a, 4b</i>
	<b>2<sup>nd</sup> Half</b>	<i>1<sup>st</sup> Class – 7a, 7b, 8a</i>
<b>Thursday</b> Orienteering	<b>1<sup>st</sup> Half</b>	<i>Tenderfoot – 5, 2<sup>nd</sup> Class – 1a, 1<sup>st</sup> Class – 1</i>
	<b>2<sup>nd</sup> Half</b>	<i>1<sup>st</sup> Class – 2</i>
<b>Friday</b> First Aid	<b>1<sup>st</sup> Half</b>	<i>2<sup>nd</sup> Class – 6a, 6c</i>
	<b>2<sup>nd</sup> Half</b>	<i>1<sup>st</sup> Class – 8b, 8c, 8d</i>

<b>Monday</b> Nature	7:00-8:00 pm	<i>Tenderfoot – 11, 2<sup>nd</sup> Class – 5, 1<sup>st</sup> Class - 6</i>
<b>Tuesday Evening</b> Knots and Lashings	7:00-7:45 pm	<i>Tenderfoot – 4a, 4b</i>
	7:45-8:30 pm	<i>1<sup>st</sup> Class – 7a, 7b, 8a</i>
<b>Thursday Afternoon</b> Orienteering	4:30-5:15 pm	<i>2<sup>nd</sup> Class – 1a, 1<sup>st</sup> Class - 2</i>
<b>Thursday Evening</b> First Aid	7:00-7:30 pm	<i>Tenderfoot – 12a, 12b</i>
	7:30-8:00 pm	<i>2<sup>nd</sup> Class – 6a, 6c</i>
	8:00-8:30 pm	<i>1<sup>st</sup> Class – 8b, 8c, 8d</i>

### **Wednesday**

**3:00 pm** *Tenderfoot 6*

**3:30 pm** *Tenderfoot 7, 8, 9*

**4:00 pm** *Tenderfoot 10a or 10b*